



All Your Base: Last Of Last™ The Game - 规则 v1.0

All Your Base: Last Of Last™ The Game – Official Rules v1.0

获得者必须在获得所需数量的基数后，声明“所有您的基地属于我们！”
Winner must declare “All Your Base Are Belong To Us!” upon capturing the required number of bases:

◆ 6 个玩家= 6个基地	◆ 6 Players = 6 BASE
◆ 5 个玩家= 7个基地	◆ 5 Players = 7 BASE
◆ 4 个玩家= 8个基地	◆ 4 Players = 8 BASE
◆ 3 个玩家= 9个基地	◆ 3 Players = 9 BASE
◆ 2 个玩家= 12个基地	◆ 2 Players = 12 BASE

你可以根据需要制造和打破联盟; 但是，除非由红色警报牌指示，否则不允许交易卡。
You can make and break alliances as you wish; however, no card trading is allowed unless directed by RED ALERT cards.

给每个玩家七张牌。 在每一回合的开始和结束时，玩家必须在手中拥有七张牌。 如果你注意到你很短，等到轮到你了。 如果你用完了卡，买另一个牌子; 只是开玩笑 - 洗牌。 每个玩家转弯有四个阶段如下：
Deal seven cards to each player. A player must have seven cards in their hand at the beginning and end of each turn. If you notice you are short, wait till your turn. If you run out of cards, buy another deck; just kidding - reshuffle the deck. Each player turn has four phases as follows:

游戏基于科幻喜剧模仿短片: “All Your Base: Last Of Last™”
Game based on the sci-fi comedy parody short film “All Your Base: Last Of Last™”
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1. 红色警报阶段

1. RED ALERT PHASE

从卡牌上抽一张牌。如果你有一个红色警报牌，你可以握住它或玩它。如果你玩，请大声朗读整张牌。行动！如果您玩红色警报，则不要在转弯结束之前抽替换牌。

Draw a card from the deck. If you have a RED ALERT card, you can either hold it or play it. If you play it, read the entire card out loud. Act it out! Do not draw a replacement card until the end of your turn if you play a RED ALERT.

2. 防御相位 - 仅执行以下操作之一：

2. DEFENSE PHASE - Do only *one* of the following:

2A. 玩一张基地牌。所有玩过的牌都正面朝上。

2A. Play a BASE card. All played cards are face up.

2B. 在现有基地上玩船牌 (Zig , Destroyer , BattleCruiser , Dreadnought , Zero Wing) 。基地可以容纳任何数量的牌。船只必须放在现有的基地上，不能自己“浮在空间中”。

2B. Play a SHIP card (Zig, Destroyer, BattleCruiser, Dreadnought, Zero Wing) on an existing BASE. A BASE can hold any number of cards. Ships must be placed on an existing BASE, they cannot “float in space” by themselves.

2C. 在现有基地上播放船员或“猫”牌。船员/猫卡的防点为零; 因此，只有当你准备好攻击 (或没有别的动作) 时才玩卡。

2C. Play a CREW or “CATS” card on an existing BASE. The CREW/CATS cards have zero defense points; therefore, only play the card when you are ready to attack (or have no other move.)

2D. 丢弃。如果没有牌可以玩，丢弃一张牌。基地和红色警报卡永远不会被丢弃！

2D. Discard. If no cards can be played, discard one card. BASE and RED ALERT cards can never be discarded!



3. 攻击阶段 (可选 , 你不必攻击)

3. ATTACK PHASE (optional, you do not have to attack)

3A. 所有现有的船只和所有基地的船员 (不在你整套卡中) 可以用于对一个敌方基地的一次攻击。您的基地不能用于攻击。攻击者至少需要比防守者的防守点多一个攻击点来捕获防守者的基地。

3A. All existing ships and crew on all of your bases (not in your hand) can be used in one attack against one enemy BASE. Your BASE cannot be used in an attack. Attacker needs at least one more attack point than the defender's defense points to capture the defender's BASE.

3B. 攻击！基地和所有攻击船上的所有防御船都被丢弃，基地给予攻击者。一旦基地被捕获，它立即被放置在攻击者的前面。如果攻击者攻击基地有更多的攻击点，攻击者可以从丢弃堆中获得“改变”。

3B. Attack! All defending ships on the BASE and all attacking ships are discarded, and the BASE goes to the attacker. Once a BASE is captured, it is immediately placed in front of the attacker. If the attacker has more points than necessary to attack a BASE, the attacker can get "change" from the discard pile.

4. 重组阶段

4. REGROUP PHASE

4A. 在转弯结束时，重新安排您所有基地的所有卡牌。总是重新组合所有的BASE防御，因为一些红色警报牌消除了强化基地。注意：你不能击倒完美的船只来掩护手无寸铁的基地！

4A. Re-arrange all of your cards in play across all of your bases at the end of your turn. Always regroup All Your BASE defenses because some RED ALERT cards wipe out heavily fortified bases. NOTE: You cannot breakdown perfectly good ships to cover defenseless bases!

4B. 如果你手中少于七张牌，抽多一点，直到你有七张牌！

4B. If you have less than seven cards in your hand, draw more until you have seven!



	红色警报	RED ALERT cards
1	偷袭！连续两圈！面向大家笑一笑	Surprise Attack! Take two turns in a row! Sneer at everyone!
2	的敌人击中晚餐铃，而不是红色警报。所有船员都放弃了他们的位置，用于切碎牛肉夜。你的敌人在一个基地上丢失所有船只/船员。	Your enemy hits the dinner bell instead of the Red Alert button. All crew abandon their position for chipped beef night. Your enemy loses all ships/crew on one base.
3	听到“炸弹”之后，船长发生恐慌并击中自毁按钮。扔掉你的整套卡，抽出所有的新卡。	Upon hearing "Bomb", Captain panics and hits the self-destruct button. Throw away your entire hand and draw all new cards.
4	从甲板上取两张牌，然后立即玩。	Pick two cards from the deck and play immediately.
5	立即玩完整套牌。	Play your entire hand at once.
6	看一看敌人的整套牌。偷一张好牌。在你的牌中给你一张不想要的牌。不需要唠唠叨叨！	Take a look at an enemy's whole hand. Steal a good card. Give a card in your hand you don't want. No nagging!
7	您可以通过给这个卡任何其他玩家失去轮到你的机会，并轮到他们。想想！明智地使用	You lose your turn by giving this card to any other player and it becomes their turn. Think! Use wisely.
8	从一个基地偷走所有船只并将其放在你的身上。让你微笑	Steal all ships from one base and put it on yours. Make sure you smile.
9	所有玩家从他们手中选择一张牌，并将其交给右边的玩家。	All players choose a card from their hand and give it to the player on the right.
10	从一名（或两名）球员总共偷两个基地。他们将船运到其他基地，任何人的基地或丢弃堆。	Steal two bases total, from one (or two) players. They get to move their ships to their other bases, anyone else's bases or discard pile.
11	在每个玩家的一个基地上摧毁一艘船；当然不是你的	Destroy one ship on one base of each player; not yours, of course.
12	船长有点密集...随机洗牌，抽一张随机卡，立即玩。	Captain is a bit dense... Shuffle the discard pile and draw one random card and play immediately.
13	摧毁一个敌人的基地，把它放在丢弃的堆里，说：“哈哈哈哈哈！”	Destroy an enemy's base with everything on it into the discard pile while saying:" Ha, ha, ha. Ha!"
14	从每个玩家的手（而不是你的）拿一张随机的牌，并立即玩。所有玩家抽一张替换卡。	Take a random card from each player's hand (not yours) and play them immediately. All players draw a replacement card.
15	反击！后卫可以在攻击时打这张卡。攻击者失去所有船只。后卫失去所有船只，但保持基地。后卫抽另一张卡取代这张卡。	Counterattack! Defender can play this card when attacked. Attacker loses all ships. Defender loses all ships but keeps base. Defender draws another card to replace this one.
16	不准确的订单！每个玩家从他们的基地移动一艘船，并将其放在任何其他玩家的基地上。	Imprecise Orders! Every player moves one ship from their base and places it on any other player's base.